

# FINE ART SUMMER TASK

This year's summer task is a test to see who is prepared to challenge themselves to develop a project in an interesting and creative way to best showcase your skills and interests. At A level it is vital you show you are able to create impressive work, either physically, technically or theoretically. So, these tasks will challenge all aspects of the course so you have an idea of what to expect over the coming years. ***From your starting points created over the summer you will develop your idea, showcasing your growing understanding of the idea and then that new work will be displayed as part of the induction Exhibition, so it is vital it is completed to a good standard.***

The idea is you use, the things that inspire you to create your own works, but don't be scared to step out of your comfort zone.

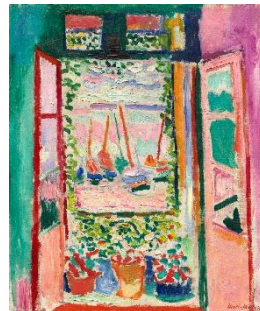
## **TASK 1: Visit an exhibition, of your choice and document your visit.**

If you visit [creativetourist.com](http://creativetourist.com) it has a list of all the exhibitions happening in Manchester and the North, so you can search for a local exhibition to you. Going to more than one exhibition or challenging yourself by going further afield will show us a more committed approach, but of course isn't vital, just preferred.

## **TASK 2: Draw an important view/place to you, using colour/ tone and form to reflect its significance to you.**



Hockney: Arrival of Spring;



Matisse- Open Window, Collioure;



Staff example -Anglezarke Quarry

The drawing should take no more than **2 hours**, but should be as ambitious as you can be. Materials are up to you. This is something that has been done by artists across time. See the artist examples shown as well as my own to get you started, please research other artists who might inspire you more. Of course you can do as many drawings as you like, but one is required, a more committed approach is appreciated though.

## **TASK 3: ( My Favourite task) Recreate your favourite art work with yourself, friends, family or things around the house.**



Above are some examples using toys by illustrator Adam Graff with their originals. Matisse's La Dance and Hopper's Nighthawks. He uses simple digital editing tools to create these digitally, you could do this, or take a photo. Or you could use your friends and family to recreate another piece. Again the more ambitious you are the better the outcome. You could also create video versions, if you'd like, in the style of Robot Chicken or Adam and Joe. I look forward to seeing what you can do.

Again, this will form the basis of the start of the course so be sure to have everything prepared. Good luck